This canvas will help you to create the first building blocks for your idea for emerging technologies in education. Start the PROBLEM description: Which problem are you trying to solve? Then move clockwise. To give you some inspiration, read the examples in pink text below each description. You can type, edit and save your text directly in the PDF!

1. PROBLEM

Which problem are you trying to solve? Describe this problem in a few sentences.
Example: Students sit while learning all the time, they hardly use their bodies.

2. OUTCOME

What is the concrete change you want to achieve directly through the solutions created?
It can be described as a change or comparison to the initial state.
Example: Students move in space while learning and explore other dimensions and interactions.

4. IDEA

What is your project/product idea about? Create a short description combining #1, #2 and #3. -
Who are the users? In which context/s can your idea be applied?
Example: Learners in schools interact with robots to learn presentation skills.

3. TECHNOLOGY

Which emerging technologies can be used to reach the outcome you described in #2?
Will one technology or a combination of different technologies be needed?
Example: Robots and Artificial Intelligence (AI).

Use the filled canvas as your guide for the hackathon on 9-10 November 2021.
Present your idea based on this canvas during the kick-off session on 09.11.2021!

HOST LINE

If you need any help, book an appointment with the Challange Host:
buchem@beuth-hochschule.de